



Challenge with Erin -Japanese Language Test-

Hints for use 5

Since our app does include the word “test” in its name, we’ve prepared tests for you to check how well your students have memorized vocabulary and expressions. “Hints for use 5” gives you information about these tests and how to use them.

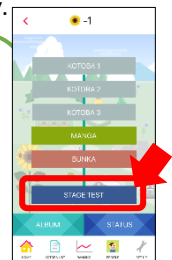
1 Preparation: Take a look at the two types of test

You will find two types of test in the app.

First, there are the ‘STAGE TEST’ at the end of each stage of the study section Let’s Try.

What is STAGE TEST?

These tests cover what your students have learned in each stage. They are made up of 20 multiple-choice questions, each with four possible answers, and the content of the test is taken from the vocabulary, expressions, and quizzes that appeared in that stage. If students score more than 80%, they can take a photo in a cute frame with HONIGON’S CAMERA.



Then there are the TEST in the test section located next to the study section on the app’s main page.

What is TEST?

There are 16 TESTS altogether. Eight of these can be taken in a week, with the available tests changing over the week. Each test has 50 questions on vocabulary, expressions, and quizzes from across the entire app. Once students finish the test, they are issued with a certificate that includes their name. If they score more than 80%, they get a pass certificate with a medal.



The app provides context and illustrations for working on the study section Let’s Try, but the TEST does not offer any help—the questions are text-only, and students choose words and expressions to check whether they have learned and understood the meaning.

The table below shows the different aims of the two types of test, and their corresponding content and structure.

	STAGE TEST	TEST
Aim of test	To confirm that students remember new content immediately after studying	To confirm whether students have retained what they have learned so far after some time has passed
Question content	Content studied in that stage	50 questions, randomly selected from 800 questions from the different stages of the study section Let’s Try
Time limit	None	15 seconds per question

Retakes	Can take the test many times	Cannot pause or redo a test (Students must wait for a week to take the same test again)
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As the table shows, each STAGE TEST covers the content of that stage, so students can reinforce the knowledge of the content by playing the games in that stage after finishing the test.

On the other hand, students can't easily redo the tests in the TEST section, and must concentrate on answering many questions in a short amount of time, making these tests tough. Having students take on the responsibility of these tests themselves while feeling a bit tense offers opportunities to steadily draw out the proficiency they have gained. This also leads to a greater feeling of success than the study section tests, as the results are assessed.

2 Hints for use: Thinking about tests

When do you do tests in your classes?
Also, what ideas have you come up with, and what do you watch out for?



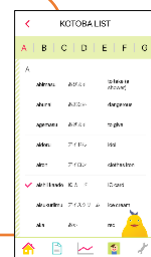
I have my students do mini tests that go over what we did last time for around five minutes before starting the lesson.

That also functions as a review, so that's great. If you only have limited class time, perhaps once or twice a week, you could do some activities to help your students remember what they learnt previously. This will jog their memories and help them feel more secure when taking the test. If you are handling content from the app in class, you could go into the test after reviewing it with the whole class using a screen the way we showed you in "[Hints for use 1.](#)"



I don't have a lot of time, so I print out revision tests and give them to the students for homework. If they don't understand something, it's OK if they look it up online.
We go over the answers at the start of the next class.

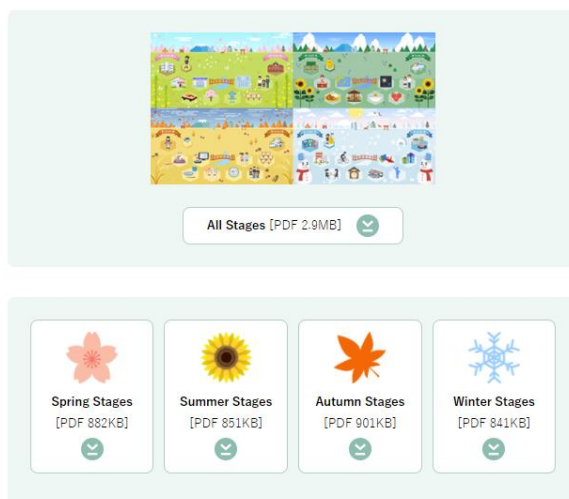
Giving students printouts for homework allows them to research things themselves, ~~is~~ encourages self-study. Then when you go over the answers in the next lesson, you naturally review what you did in the last lesson. In the app there's a mini-dictionary called KOTOBA LIST, where all of the vocabulary and expressions from the app are listed. Students can also check these off as "Memorized!"



Suggestion

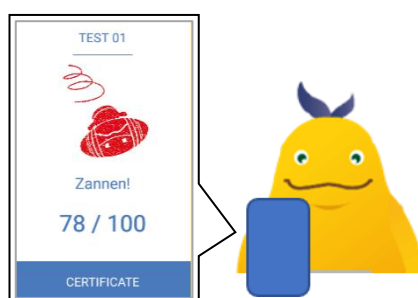


The vocabulary, expressions, and quizzes that appear in the app are shown in the [Contents List](#) in the Teachers' Room teaching resource. This allows you to check the content and illustrations that appear in the games. Please use this for preparing lessons and making tests.



I imagine that you carry out placement tests when you first start your courses, but we recommend that students also attempt one of the test section 'TEST' before starting to work on the study section.

By taking a TEST, they can check what vocabulary and expressions they will be studying on the app, and use this as a placement test to get a broad idea of how much they know.



3 Finally

Students may not like tests very much. But with a bit of creativity, you can show them that tests come in different forms. And students may come to realize that they can check their proficiency via tests. You can show them the fun of learning and the meaning of tests based on a sense of success and a feeling of "I can do it!"